## Summary

**Summarize the first two chapters.**

<table>
<thead>
<tr>
<th>Term</th>
<th>Definition</th>
<th>Page(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>the Urb</td>
<td></td>
<td>8,10</td>
</tr>
<tr>
<td>latch</td>
<td></td>
<td>8</td>
</tr>
<tr>
<td>Eden</td>
<td></td>
<td>8,10</td>
</tr>
<tr>
<td>proof</td>
<td></td>
<td>8,10</td>
</tr>
<tr>
<td>backtimes</td>
<td></td>
<td>10,11</td>
</tr>
<tr>
<td>the Big Shake</td>
<td></td>
<td>10</td>
</tr>
<tr>
<td>the stacks</td>
<td></td>
<td>11</td>
</tr>
<tr>
<td>choxbar</td>
<td></td>
<td>13</td>
</tr>
</tbody>
</table>

**Answer the following questions:**

1. Who is Spaz?
2. What is a mind probe?
3. Why can’t Spaz use a mind probe?
4. Who are the Bully Bangers?
5. Who is Ryter?

**Based on context clues, write down a definition for each term.**

- **the Urb (p. 8,10):**
- **latch (p.8):**
- **Eden (p.8,10):**
- **proof (p.8,10):**
- **backtimes (p.10,11):**
- **the Big Shake (p.10):**
- **the stacks (p.11):**
- **choxbar (p.13):**

**Draw a detailed scene or object from the reading.**
Describe the following places. What do they look like? What were they used for in the backtimes?

the stacks:

Describe the following characters. What do they look like? What are their personalities like?

Spaz:

Ryter:

the Maximall:

the Crypts:

Answer the following questions:

1. Why can Spaz remember things other people seem to have forgotten?

2. According to Ryter, why is long-term memory a thing of the past?

3. In chapter 4, Spaz says he likes to pretend he’s like Coley Riggins, because he’s “strong and good-looking.” Who is someone you look up to and what traits do you want to emulate from that person?

the proof girl:

draw a detailed scene from the reading.
## The Last Book in the Universe

### Chapter Seven

**NAME:**

<table>
<thead>
<tr>
<th>Summarize chapter 7.</th>
<th>They say probing is like entering another world. If you could design a mindprobe, what kind of world would you create? What kind of place would you want to probe yourself to?</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Draw a detailed scene or object from chapter 7.</th>
</tr>
</thead>
</table>

<table>
<thead>
<tr>
<th>Answer the following questions:</th>
<th>Based on context clues, write down a definition for each term.</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. What greets Spaz back at his cube?</td>
<td>the Urb (p.38,41):</td>
</tr>
<tr>
<td>2. What news does it bring?</td>
<td>the Crypts (p.39,41):</td>
</tr>
<tr>
<td>3. Why does Spaz go to Billy Bizmo?</td>
<td>latch runner (p.40):</td>
</tr>
<tr>
<td>4. What does Billy tell Spaz?</td>
<td>splat gun (p.44):</td>
</tr>
</tbody>
</table>
Summarize chapter 8

Answer the following questions by the revised philosophy:
1. What are the main ideas discussed in the revised philosophy?
2. How do these ideas differ from the original philosophy?

Based on context clues, write down definitions for the following terms: the Edge (p. 48), microflesh (p. 49), and slackboxes (p. 49).

Draw a detailed flowchart to pass the two revisions of Object (p. 53) from chapter 8.

Name: THE LAST BOOK IN THE UNIVERSE
CHAPTER EIGHT
Name (First & Last):

Summarize chapters 9 and 10.

Illustrate Spaz, Ryter, and Little Face as they travel through the Pipe.

In chapter 10, Ryter said, “The only real treasure is inside your head. Memories are better than diamonds, and nobody can steal them from you.” Do you agree? Why or why not?

Answer the following questions:

1. What is the Pipe?

2. How does Spaz describe the rats in the Pipe?

3. Who/what turns up in the Pipe that frightens Ryter and Spaz?

4. Who/what comes pouring out of the ruins and surrounds Ryter and Spaz?

Write about a memory that you treasure. Who was there? What happened? Where did it take place? When did it take place?
<table>
<thead>
<tr>
<th>Summarize chapter 11.</th>
</tr>
</thead>
<tbody>
<tr>
<td>So far we know about two latch bosses: Billy Bizmo and Mongo the Magnificent. If you were a latch boss, what would your nickname be? What would your rules be? What would your latch be like?</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Why is it a good sign when Spaz, Ryter, and Little Face pass the stinking and starving prisoners?</th>
</tr>
</thead>
<tbody>
<tr>
<td>Based on descriptions from the book, draw a monkey boy.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Why does Spaz almost laugh out loud when he sees the great Mongo?</th>
</tr>
</thead>
</table>

| How does Ryter convince the tek boss to allow him and Spaz into the secret lair of Mongo? |
## The Last Book in the Universe
### Chapters Twelve and Thirteen

**NAME:****

**Answer the following questions about chapter 12.**

<table>
<thead>
<tr>
<th>Question</th>
<th>Answer</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Describe Mongo's lair. What's in there?</td>
<td></td>
</tr>
<tr>
<td>2. What happened to Mongo?</td>
<td></td>
</tr>
<tr>
<td>3. What's &quot;looping&quot; mean?</td>
<td></td>
</tr>
<tr>
<td>4. Who takes over as the new latch boss?</td>
<td></td>
</tr>
</tbody>
</table>

**Come up with a new chapter title for chapter 12.**

---

Based on descriptions from the book, draw a mindprobe and its machinery.

---

**Come up with a new chapter title for chapter 13.**

**Answer the following questions about chapter 13.**

<table>
<thead>
<tr>
<th>Question</th>
<th>Answer</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Describe a takvee. What does it look like? How does it work?</td>
<td></td>
</tr>
<tr>
<td>2. According to Ryter, what is &quot;literary immortality&quot;?</td>
<td></td>
</tr>
<tr>
<td>3. At one point, Ryter makes an allusion to Odysseus? Why? What is he trying to get Spaz to think about?</td>
<td></td>
</tr>
<tr>
<td>4. Do you think there is power in a name? Can a name affect your life?</td>
<td></td>
</tr>
</tbody>
</table>
PART I: On the other side of this paper, draw a map of the Urb.

Include the following places:

- The four known latches: Billy's, Mongo's, Lotti's, and the one on fire
- The Badlands
- The Forbidden Zone
- Eden

Include the following landmarks:

- the stacks
- the Crypts
- the Maximall
- the Pipe
- Mongo's fortress
- the Brick Yard
- Traderville

PART II: Answer the following questions about chapters 15, 16, and 17.

1. Where is Eden located?

2. In chapter 15, Ryter told Lanaya, "You can’t engineer goodness like you can engineer a perfect nose." Do you agree? Why or why not?

3. Who is Lotti Getts? How do you think she got her name? What other names does she go by?

4. What deal did Lotti make with Spaz at the end of chapter 16?

5. What is Ryter, Spaz, Little Face, and Lanaya's plan for finding the probe runner?
### THE LAST BOOK IN THE UNIVERSE

#### Chapter 18

<table>
<thead>
<tr>
<th>Name:</th>
<th>Answer the following questions:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Summarize chapter 18.</td>
<td>1. Who are the Furies?</td>
</tr>
<tr>
<td></td>
<td>2. Who is Vida Bleek?</td>
</tr>
<tr>
<td></td>
<td>3. Why does Bleek treat Lanaya the same way he would treat a normal?</td>
</tr>
<tr>
<td>Create a new chapter title for this chapter that would entice someone to read it without giving away important details.</td>
<td>4. What does Lanaya learn from Bleek about mind probes?</td>
</tr>
<tr>
<td></td>
<td>5. Who do you think will win the battle: Lotti Getts and the Vandals or Vida Bleek and the Furies? Why?</td>
</tr>
</tbody>
</table>

---

If you were a merchant in Traderville, what would you sell? In the space above, design an advertisement that would persuade shoppers to purchase your product(s).
Summarize chapters 19 and 20.

Using context clues, or the glossary at the end of the book, write down definitions for the following words:

hide-or-cancel (p.137):

lrvmate (p.142):

deef (p.143):

1. According to Lanaya, why didn’t the Furies or Vandals cancel Spaz and his friends?

2. In your opinion, why would Billy Bizmo, Lotti Getts, and Vida Bleek care about “some spastic nobody”?

3. What does Spaz learn about Bean when he gets to his old family shelter?

4. Describe Bean. What does she look like? What is her personality like?

5. Make an inference for chapter 21. What do you think will happen next?
### NAME:

Summarize chapters 21 and 22.

Consider what happened and the feelings of the chapters and then come up with new, clever titles for them.

**Ch. 21:**

**Ch. 22:**

---

Draw a detailed scene or object from the chapters.

---

**Ch. 21 questions:**

1. How did Little Face entertain everyone after dinner?

2. What has happened to Bean?

---

**Ch. 22 questions:**

1. Why is Charly against taking Bean to Eden?

2. Who won the battle? How does the result of the battle affect Spaz and his friends?
Pretend you are a news reporter for The New Urb Times and you just got the scoop on what Eden is like. Write a report about this foreign place for normals who’ve never experienced it. Be accurate and base your report on the descriptions from the book.

<table>
<thead>
<tr>
<th>Answer the following questions:</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Describe Lanaya’s palace and its “spaces.”</td>
</tr>
<tr>
<td>2. What does Ryter ask the Cyber?</td>
</tr>
<tr>
<td>3. What does Spaz ask the Cyber?</td>
</tr>
<tr>
<td>4. What do they learn about Bean’s illness?</td>
</tr>
<tr>
<td>5. What would you ask the Cyber? Why?</td>
</tr>
</tbody>
</table>

Draw a detailed image of Eden to go along with your news report.
**NAME (First & Last):**

Fill the space below with detailed image from chapter 25 or 26:

Summarize chapters 25 and 26.

---

Based on context clues, define the following words:

1. contributors (p.170):
2. the Authority (p.170):
3. med-teks (p.170):
4. Prime-cybers (p.170):
5. Master (p.173):

---

Answer the following questions:

1. Describe the Primary Laboratory and what happens there.

2. According to Jin, why is it important to think about the future?

3. What does Ryter tell Jin that shocks him?

4. According to Ryter, why would some proovs want to "exterminate" normals?

5. How is Bean saved?

6. According to Ryter, who saved Bean?

7. Why does Bean say, "But it might as well be a holoscope"?
NAME:

Summarize chapters 27 and 28.

<table>
<thead>
<tr>
<th>Define the following words.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Drones, Crooks, and Wizards (p.184):</td>
</tr>
<tr>
<td>zoomed (p.188):</td>
</tr>
<tr>
<td>grasswalking (p. 192):</td>
</tr>
<tr>
<td>skydee (p.195):</td>
</tr>
<tr>
<td>enforcers (p.196):</td>
</tr>
</tbody>
</table>

Add to the objects below to illustrate chapters 27 and 28.

Answer these questions about chapter 27:
1. What does it mean if a girl from the Urb can beat Jin at his best game?
2. What does Bree say about Little Face?

Answer these questions about chapter 28:
1. What did Bean say about Ryter's book?
2. According to Bean, what does an apple taste like?
THE LAST BOOK IN THE UNIVERSE
CHAPTERS 30–33

Answer the following comprehension questions with COMPLETE sentences.

1. Why is the latch in such chaos and confusion?

2. What does Billy tell Spaz that surprises him?

3. Who is the last book in the universe?

4. What do you think it means to be the last book in the universe?

5. Write down an inspirational quote from Ryter. It can be from anywhere in the book.

Quote:

NAME:

Fill the space below with a new cover for the book:

Write an epilogue for the story. Write in first-person point of view (from Spaz's perspective).

Page #:

Continue on back or lined paper.